Group Member Names: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**SOL Review Board Game Construction**

A famous toy company has decided to hire your group to make a fun and educational review game for the upcoming Virginia Standards of Learning Test. Who better to ask than middle school students who just learned the material? Your product will be tested by your peers and automatically entered in a contest against the other classes. Winners will receive a handsome reward. Games that are well made will be kept for years to come! You are NOT restricted to a Trivial Pursuit or Monopoly style game – so be creative. The sky is the limit. As long as you meet the expectations below, you are good to go. Have doubts? Ask me at any time.

Your game will focus on the TEN units we studied this year. Your game should include:

* Game name – you must name your game in an appropriate and appealing manner – make me want to play it!
* Box for all parts – your game must fit in a shoe or already existing game box – no loose parts
* Game creators’ names – make sure you brand your product with group member’s names
* Game tokens/pieces – you can make these or use pre-existing game parts from home – your choice
* Rules – clear and concise rules to let people know how to play your game
* Object of the game – what is the purpose of the game?
* How play proceeds – how do players start the game?
* How play ends – what decides the winner or end of the game?
* Number of players – what is the minimum amount of players needed? Maximum (ideally, games should be designed for 2-4 players)
* Color and graphics – again, make us want to pick it up and play. Neatness and creativity DOES count and WILL be considered as part of your final grade for the game.
* Minimum of 40 questions – you MAY go over 40 questions, but you cannot have any less. 40 questions over 10 units is a MINIMUM of 4 questions per unit. Math is your friend!

Your team will be graded on a 4-point scale for each of the following:

* CONTENT: Accuracy of questions and answers
* GAME PLAY: Clear directions and objective
* VISUAL DESIGN: color and graphics

PLEASE VERIFY I CAN KEEP EVERYTHING INCLUDED IN YOUR GAME BOX. NOTHING WILL BE RETURNED!!!!

I will NOT provide materials for you! Classroom supplies include:

* Coloring supplies (crayons, markers, colored pencils)
* Bottled glue and glue sticks
* Scissors
* 9x11 construction paper (traditional size, not the large size)

EVERYTHING else you MUST provide on your own or make. This will be a 100% in class assignment – so come prepared and you will not run out of time as long as you are working diligently.

READY TO PLAY ON: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

**Planning**

**Answer the following questions. You do NOT need to write in complete sentences ☺**

|  |  |
| --- | --- |
| 1. **GAME DESIGN**: What style is our game? What current game(s) do(es) our game most resemble? | |
| 1. **GAME PLAY:** What are some BASIC rules to our game? How does someone win? | |
| 1. **VISUAL DESIGN:** What are the supplies we will need to construct our game? Who is responsible for bringing them? | |
| **SUPPLIES WE NEED** | **WHO IS BRINGING THEM** |
|  |  |
| 1. **CONTENT:** How are we going to get the information we need to create questions for our game? | |
| 1. What else will we need to be successful on this task? *Use this space to let me know how else I can help or what question(s) you might have.* | |